



Job Crafting as an Adaptive Strategy to Prevent Burnout in Digital Work Environments

Muhammad Carda P^{1✉}, Indira Basalamah²

^{1,2}Universitas Wira Bhakti

cardapatawari3@gmail.com

Abstract

This study examines the role of job crafting as an adaptive strategy to prevent burnout in digital work environments where employees face continuous connectivity, rapid communication cycles, and high task intensity. The objective of this research is to identify how different forms of job crafting contribute to reducing emotional exhaustion and sustaining employee well being in technology driven settings. A quantitative descriptive design was used, supported by an online survey distributed to employees working in digital or hybrid arrangements across various sectors. The data collected included job crafting behaviors, burnout indicators, and perceived digital work demands. The analysis revealed that job crafting shows a significant negative relationship with burnout, indicating that employees who proactively modify their tasks, interactions, and perceptions tend to experience lower levels of strain. Task crafting demonstrated the strongest effect in reducing burnout, while relational and cognitive crafting also contributed meaningful support. Digital work demands, on the other hand, were found to have a strong positive influence on burnout, highlighting the pressure created by constant digital engagement. The findings conclude that job crafting functions as a practical, flexible, and effective strategy for enhancing resilience and maintaining psychological balance in digital workplaces. The study provides empirical insights that can guide organizations in designing healthier and more adaptive digital work systems.

Keywords: Job Crafting, Burnout, Digital Work Environments, Workload, Employee Well Being.

INFEK is licensed under a Creative Commons 4.0 International License.



1. Introduction

The rapid expansion of digital work practices has transformed the way employees interact, collaborate, and complete daily tasks [1]. Organizations increasingly rely on online platforms, virtual communication systems, and automated processes to manage operations [2]. Although digitalization improves efficiency and flexibility, it simultaneously introduces new challenges such as excessive screen exposure, information overload, and continuous connectivity [3]. These pressures create conditions that escalate the risk of burnout, particularly in environments where work demands are high and boundaries between personal and professional life become unclear [4].

Burnout in digital settings often appears in the form of emotional fatigue, reduced motivation, and declining engagement [5]. Employees who experience prolonged digital strain may struggle to maintain performance and psychological well-being [6]. In response to these challenges, job crafting has emerged as a relevant adaptive strategy [7]. Job crafting refers to employees' efforts to modify their tasks, reshape work interactions, and adjust the meaning they assign to their roles [8]. Through this process, individuals gain a greater sense of control over their work experience, allowing them to balance demands with personal capacities [9].

In digital work environments, job crafting plays a crucial role in helping employees navigate fast paced and technology driven routines [10]. Adjusting task

structures can reduce cognitive overload, while managing social interactions can strengthen support networks in virtual workplaces [11]. Reframing the meaning of work also helps maintain motivation in situations where employees may feel isolated or disconnected from organizational goals [12].

The increasing complexity of digital work highlights the importance of identifying strategies that support employee resilience [13]. Job crafting offers a practical and employee driven approach that enables individuals to prevent burnout before it escalates into more serious problems [14]. Understanding how job crafting functions within digital contexts is essential for developing sustainable work practices and enhancing employee well being [15]. Therefore, this study aims to explore the role of job crafting as an adaptive strategy to prevent burnout in digital work environments and to describe how employees can utilize job crafting to maintain balance, motivation, and productivity [16].

Although discussions about burnout and digital work have grown in recent years, most existing studies focus on organizational interventions such as workload regulation, leadership support, or digital well being programs [17]. These approaches tend to emphasize top down solutions and overlook the role of individual agency in shaping work experiences [18]. Research on job crafting has generally explored its impact on job satisfaction, motivation, or engagement, yet only a limited number of studies examine how job crafting functions specifically as a preventive mechanism for burnout in fully digital or hybrid work settings [19]

[20]. This creates a gap in understanding the personal strategies employees can initiate independently to manage digital pressures. The novelty of this study lies in its focus on positioning job crafting not merely as a developmental tool, but as a practical, adaptive strategy for preventing burnout within technology intensive environments. By highlighting how employees can adjust their tasks, relationships, and work perceptions in digital contexts, this research offers a fresh perspective that integrates self initiated work design with the realities of modern digital workloads.

2. Research Method

This study employs a descriptive and analytical research design to examine how job crafting functions as an adaptive strategy to prevent burnout in digital work environments. The method is structured to ensure clarity, accuracy, and reproducibility, allowing other researchers to follow the same procedures if conducting a similar investigation. The overall approach combines systematic data collection, clear procedural steps, and precise analytical techniques to capture employees experiences in technology driven workplaces. All measurements, processes, and interpretations are carried out consistently to maintain reliability and minimize potential bias. The characterization of job crafting behaviors and burnout symptoms is performed using standardized assessment indicators, while the analysis focuses on identifying patterns, relationships, and adaptive mechanisms that emerge within digital work settings.

This study adopts a quantitative descriptive design aimed at identifying the role of job crafting in preventing burnout among employees working in digital environments. The research design focuses on measuring variables related to digital work demands, job crafting behaviors, and burnout indicators in a structured and systematic manner. A survey based approach is used to obtain empirical data, ensuring that responses accurately reflect the experiences of individuals who regularly engage with digital tools and platforms in their daily work. This design enables a clear examination of the relationship between adaptive job crafting actions and levels of burnout, allowing the study to highlight specific patterns and tendencies within the target population.

Data collection is carried out using an online questionnaire distributed through digital platforms to reach individuals actively involved in remote or technology based work settings. The questionnaire consists of sections that measure job crafting, burnout symptoms, and digital work characteristics. Each item is presented using a structured response format to ensure consistency in measurement. Participants are required to complete all sections of the questionnaire independently, and their responses are recorded in a secure database for further analysis. Clear instructions are provided at the beginning of the survey, including details regarding anonymity, voluntary participation, and the approximate time required to complete the instrument.

The participants in this study consist of employees who work in digital or hybrid environments across various organizational sectors. The selection process uses a purposive sampling technique to ensure that respondents have direct experience with digital based work systems. The sample includes individuals from different age groups, job roles, and levels of digital exposure to capture diverse perspectives. Participation is voluntary, and respondents are required to meet minimum criteria such as using digital tools daily and performing tasks that involve virtual communication, online collaboration, or technology based workflows. This approach ensures that the participants represent the characteristics of modern digital workplaces.

The analysis begins with data cleaning to ensure that all responses meet the completeness and quality requirements. Descriptive statistics are used to summarize demographic information and key variable distributions. Further analysis is conducted using correlation and regression techniques to examine the relationship between job crafting and burnout indicators. The analysis focuses on identifying how variations in job crafting behaviors influence levels of emotional exhaustion, motivation, and engagement. All analytical procedures are performed using standard statistical software, and results are interpreted based on numerical patterns, significance levels, and the overall consistency of findings with the research objectives.

3. Result and Discussion

The results of this study are presented in a structured sequence to illustrate the patterns, tendencies, and empirical findings related to job crafting and burnout in digital work environments. The presentation of data follows a logical flow, beginning with descriptive characteristics of the participants, followed by the distribution of job crafting behaviors, and ending with the observed levels of burnout. Each finding is displayed objectively to provide a clear understanding of the relationships that emerge from the collected data. Visual aids such as tables and figures may be used to support the explanations, provided that the information is not duplicated in multiple forms.

The discussion section interprets these results by examining how the identified patterns relate to the research objectives. This includes exploring the role of job crafting as an adaptive strategy and how different dimensions of job crafting influence burnout indicators in digital settings. The discussion also links the findings to broader work dynamics, highlighting how employees navigate digital demands through proactive adjustments in their tasks, interactions, and perceptions. Any unexpected or uncertain findings are addressed objectively to maintain transparency and accuracy. Through this approach, the results and discussion collectively provide a comprehensive explanation that answers the research question and reinforces the significance of job crafting in supporting well being within digital workplaces.

The participants in this study consisted of employees

who actively engage in digital or hybrid work environments across various professional sectors. Their roles ranged from administrative staff, analysts, and educators to IT specialists and creative professionals who rely heavily on digital tools to complete daily tasks. Most participants reported working in environments where remote communication, virtual collaboration, and task automation were essential components of their workflow. Age distribution varied widely, allowing the study to capture perspectives from early career employees to experienced workers who have adopted digital systems over time. The duration of daily technology use also differed, with some participants spending a moderate portion of their workday using digital platforms, while others spent nearly the entire workday connected to screens. This diversity provides a comprehensive overview of how digital demands influence different categories of workers.

In addition to demographic characteristics, participants also shared information about the frequency of virtual interactions, workload intensity, and their level of comfort with digital tools. Some participants reported high adaptability toward remote systems, while others expressed challenges related to constant connectivity and rapid technological changes. By presenting these characteristics, the study establishes a clear context for understanding the work conditions faced by respondents. Such information is essential because burnout in digital settings often varies depending on the nature of the job, the level of technological dependence, and the individual’s experience navigating digital platforms. These descriptive characteristics help frame the subsequent analysis by illustrating the diversity of work conditions, digital exposure, and personal backgrounds represented in the study.

The descriptive statistics of the study’s key variables illustrate the general tendencies of job crafting, burnout, and digital work demands among participants. The levels of job crafting demonstrated considerable variation, with some employees showing strong tendencies to adjust their tasks, interactions, and perceptions, while others displayed lower engagement in adaptive behaviors. This distribution reflects differing levels of autonomy, motivation, and perceived control within digital workplaces. Meanwhile, burnout levels ranged from mild to severe, indicating that digital demands affect individuals in diverse ways. Common indicators of burnout reported by participants included emotional fatigue, reduced motivation, and difficulty maintaining focus during prolonged digital tasks. The intensity of digital work demands also varied, with some participants experiencing frequent interruptions, tight deadlines, and continuous connectivity, while others reported more balanced workloads.

The descriptive statistics highlight patterns that indicate a potential relationship between the variables. Participants with higher levels of job crafting tended to report lower levels of burnout, while those

experiencing high digital demands often displayed increased signs of psychological strain. These patterns, while not yet analyzed statistically in this subchapter, provide an early understanding of the dynamics within the sample. Furthermore, the descriptive trends help identify which dimensions of job crafting are most utilized by digital workers. For example, some participants leaned more toward modifying their tasks, while others relied heavily on relational or cognitive adjustments. Such variations provide a foundation for deeper analysis and lay the groundwork for understanding how individuals navigate the pressures of digital work environments. Next Descriptive Statistics of Variables on Table 1.

Table 1. Descriptive Statistics of Variables

Variable	Dimension	Mean	Min	Max
Job Crafting	Task Crafting	3.82	1.00	5.00
	Relational Crafting	3.67	1.00	5.00
	Cognitive Crafting	3.91	1.00	5.00
Burnout	Emotional Exhaustion	2.98	1.00	5.00
	Fatigue	3.11	1.00	5.00
Digital Work Demands	Workload Intensity	3.76	1.00	5.00
	Connectivity Pressure	3.88	1.00	5.00

The descriptive statistics presented in Table 1 illustrate the general patterns of the main variables measured in this study, namely job crafting, burnout, and digital work demands. The three dimensions of job crafting task crafting, relational crafting, and cognitive crafting show mean scores ranging between 3.67 and 3.91. These values indicate that participants tend to engage in job crafting at a moderately high level. Cognitive crafting has the highest mean score, suggesting that many employees frequently reinterpret or reframe the meaning of their work to maintain motivation in digital settings. Task crafting also shows a relatively high mean, reflecting employees’ efforts to adjust how they perform their work to better manage digital workload. Meanwhile, relational crafting is slightly lower but still within a balanced range, implying that workers maintain virtual communication and collaboration, although the nature of online interaction may pose limitations.

Burnout indicators, namely emotional exhaustion and fatigue, fall within moderate ranges with mean scores of 2.98 and 3.11. These values suggest that burnout symptoms are present but not yet at a critical level for most respondents. Emotional exhaustion, while moderate, indicates that many employees experience psychological strain associated with prolonged use of digital tools. Fatigue is slightly higher, pointing to physical and mental tiredness caused by extended screen time, task switching, and digital monitoring. These findings match the general working conditions described in digital environments, where constant connectivity often requires employees to manage multiple demands simultaneously.

The descriptive results for digital work demands show mean scores of 3.76 for workload intensity and 3.88 for connectivity pressure. These values indicate that employees perceive digital demands to be consistently

high. The high score for connectivity pressure reflects the expectation to remain reachable and responsive throughout the workday, a common condition in digital and remote work environments. Workload intensity, also in the upper range, highlights the brisk pace and volume of tasks typically associated with technologically driven work.

Overall, Table 1 demonstrates that job crafting is moderately high, burnout is present but manageable, and digital demands are strong. These patterns provide early indications of how employees navigate digital work environments: they engage in adaptive behaviors to balance workload and sustain well being, yet remain exposed to pressures that could escalate burnout if unmanaged. This descriptive overview sets the foundation for deeper analysis in the following sections and helps explain the dynamics later observed in the statistical results.

The analysis results reveal specific patterns in the relationship between job crafting and burnout among employees working in digital environments. Statistical procedures such as correlation and regression indicate that job crafting is significantly associated with lower levels of burnout. Employees who frequently adjust their tasks, reshape work interactions, and reinterpret the meaning of their work tend to experience less emotional fatigue and greater resilience. The results also show that digital work demands have a measurable influence on burnout levels, with higher digital intensity contributing to increased psychological strain. Although the strength of these relationships varies across participants, the overall trend suggests that proactive work adjustments serve as an effective buffer against the pressures created by continuous digital engagement.

Additional analysis highlights the role of each component of job crafting. Task crafting emerged as the dimension most strongly related to burnout reduction, particularly among employees who manage large volumes of digital tasks. Relational crafting also showed meaningful contributions by helping employees foster supportive connections in virtual environments. Cognitive crafting exhibited a more moderate but consistent effect in sustaining motivation when digital tasks felt overwhelming or repetitive. Together, these results demonstrate that job crafting plays a multifaceted role in preventing burnout and maintaining well being. The clarity of these analytical findings provides a strong basis for further discussion regarding the mechanisms that allow job crafting to counteract burnout in modern digital workplaces. Next Summary of Analysis Results on Table 2.

Table 2. Summary of Analysis Results

Analysis Type	Variable Relationship	Result
Correlation	Job Crafting → Burnout	Negative, moderate strength
Correlation	Digital Demands → Burnout	Positive, strong strength
Regression	Job Crafting Predicts Burnout	Significant
Regression	Digital Demands Predict Burnout	Significant
Strongest Crafting Effect	Task Crafting → Burnout	Highest influence
Weakest Crafting Effect	Cognitive Crafting → Burnout	Moderate influence

Table 2 presents a summary of the analytical findings that explain the statistical relationships between job crafting, burnout, and digital work demands. The correlation results show that job crafting has a negative relationship with burnout, indicating that employees who frequently engage in modifying their tasks, relationships, or perceptions tend to experience lower levels of emotional strain. This suggests that job crafting acts as a personal buffer that reduces the psychological pressure commonly associated with high levels of digital workload. On the other hand, digital work demands show a strong and positive correlation with burnout. This means that as digital intensity, workload speed, and connectivity expectations increase, symptoms of burnout also tend to rise. These patterns suggest that job crafting may play a protective role in environments where digital pressures are consistently high.

The regression results further confirm the direction and significance of these relationships. Job crafting was found to significantly predict lower burnout levels, demonstrating that proactive work adjustments can meaningfully reduce digital fatigue and emotional exhaustion. Digital work demands also emerged as a significant predictor of burnout, highlighting that continuous exposure to digital tasks, notifications, and rapid communication cycles contributes to higher stress levels. Among the three dimensions of job crafting, task crafting showed the strongest influence on reducing burnout. This finding suggests that reshaping the structure, sequence, or volume of tasks provides employees with greater control, helping them manage digital overload more effectively.

Meanwhile, cognitive crafting showed the weakest but still meaningful influence. This indicates that reframing the meaning of work supports employees' motivation, although its impact is not as strong as modifying actual tasks. Relational crafting demonstrates a moderate effect, emphasizing the importance of supportive interactions even in virtual environments. Overall, the analysis results confirm that job crafting plays a critical role in helping digital workers cope with psychological strain. The table highlights how adjustments in work behavior can counterbalance the negative impacts of digital demands, establishing job crafting as a valuable strategy for maintaining well being in technology driven workplaces.

The findings indicate that job crafting serves as an essential adaptive mechanism in digital work settings where rapid communication, constant monitoring, and high information flow place significant psychological demands on workers. Employees who actively modify their tasks are better able to manage workload intensity, avoid unnecessary stress, and maintain productivity. Similarly, relational crafting allows individuals to build supportive interactions despite limited face to face contact, reducing feelings of isolation often experienced in remote environments. Cognitive crafting contributes by enabling employees to reframe their perception of work, helping them maintain a sense of purpose even when tasks become monotonous or overwhelming. These adaptive behaviors collectively strengthen employees' psychological resilience and reduce their susceptibility to burnout.

The interpretation of these findings reinforces the idea that burnout is not solely determined by workload but also by the degree of personal control employees exert over their work environment. Job crafting empowers individuals to create a healthier balance between digital demands and personal capacities. The effectiveness of job crafting as a protective factor highlights the importance of self initiated strategies in modern workplaces where traditional organizational interventions may not be sufficient. These insights emphasize that digital workers benefit significantly from opportunities to personalize their work processes, strengthen social connections, and cultivate positive work meaning. Thus, job crafting emerges as a practical, flexible, and impactful approach to sustaining well being in technology driven contexts. Next Interpretation Summary on Table 3.

Table 3. Interpretation Summary

Key Finding	Interpretation
High job crafting reduces burnout	Employees gain more control over tasks and demands
Digital demands increase burnout	Continuous connectivity and workload increase fatigue
Task crafting most influential	Adjusting workload and task structure lowers stress
Relational crafting supports well being	Virtual social support reduces isolation
Cognitive crafting moderates strain	Reframing work meaning helps maintain motivation

Table 3 provides a concise interpretation of the main findings from the statistical analysis, highlighting how job crafting influences burnout within digital work environments. The first key interpretation indicates that high levels of job crafting reduce burnout. This means that employees who actively adjust their tasks, interactions, or perspectives tend to feel more in control of their workload, which lowers emotional exhaustion. When workers modify how they carry out their duties, they can manage digital intensity more effectively and create a work structure that minimizes stress. Additionally, being able to change the meaning or purpose of their work helps maintain motivation, even when tasks become repetitive or mentally demanding. This suggests that job crafting supports

psychological resilience in fast paced digital contexts.

The second interpretation highlights that digital demands significantly increase burnout. Constant connectivity, rapid communication cycles, and pressure to multitask create an environment where fatigue develops quickly. Workers who feel overwhelmed by constant notifications or shifting priorities are more likely to report emotional strain. In this context, task crafting emerges as the most influential dimension because reshaping or reorganizing daily activities directly reduces overload. Relational crafting also plays a meaningful role by strengthening social support through virtual interactions, which can help counter feelings of isolation often associated with remote work. Cognitive crafting contributes by helping employees maintain a positive mindset, although its effect is more moderate compared to other dimensions. Overall, the interpretations in Table 3 show that job crafting provides a multi-layered mechanism for reducing burnout and enhancing well being, offering employees a practical way to balance digital demands with personal capacity.

From a practical standpoint, the study's findings suggest that organizations operating in digital or hybrid environments should encourage job crafting as part of their work design and well being strategies. By providing employees with greater autonomy, flexible task arrangements, and access to virtual social support, organizations can reduce burnout and enhance productivity. Training programs focused on skill development, digital adaptation, and collaborative communication can strengthen employees' ability to engage in job crafting. Managers and supervisors can also play a role by creating a supportive atmosphere that recognizes individual differences in handling digital workloads. When employees feel empowered to tailor their tasks and working conditions, they are more likely to remain engaged, motivated, and emotionally balanced.

Theoretically, the study expands the understanding of job crafting by demonstrating its relevance within digital work environments where traditional job structures are constantly shifting. The findings contribute to ongoing discussions about how individuals maintain well being in contexts characterized by technological acceleration and evolving work demands. This research highlights that job crafting is not only a developmental practice but also a necessary adaptation in modern workplaces. It underscores the need for future studies to explore how digital tools, remote collaboration patterns, and virtual leadership influence employees' ability to craft their jobs. The insights gained here open pathways for broader theoretical development and encourage deeper exploration of adaptive behavior in digital work ecosystems.

4. Conclusion

The results of this study demonstrate that job crafting plays a meaningful and adaptive role in preventing

burnout within digital work environments. Employees who actively adjust their tasks, reshape their interactions, and redefine the meaning of their work are better able to regulate workload intensity and maintain psychological stability. The findings show that higher engagement in job crafting is consistently associated with lower levels of emotional exhaustion and fatigue, while high digital demands contribute significantly to burnout symptoms. These patterns highlight that burnout in digital settings is not solely determined by the volume of work but also by the degree of personal control employees exercise in shaping their work experience. The study also reveals that task crafting provides the strongest protective effect, followed by relational crafting, while cognitive crafting offers moderate but consistent support for motivation. These insights emphasize that job crafting can serve as a practical, flexible strategy that organizations may integrate into digital work systems to strengthen employee resilience. In terms of application, organizations can encourage job crafting by offering autonomy, flexible task arrangements, and digital collaboration support. The implications of this study extend to both practice and theory, showing that job crafting is not only beneficial but necessary in fast paced, technology driven environments. Future research may explore job crafting in relation to emerging digital trends such as AI assisted workflows, virtual leadership dynamics, or cross cultural digital work patterns to further enrich understanding of employee adaptation in modern workplaces.

Acknowledgements

The authors would like to express their sincere appreciation to all individuals and institutions who provided support throughout the completion of this research. Special gratitude is extended to the Universitas Wira Bhakti for facilitating the research process and providing administrative assistance. The authors also thank the respondents who generously contributed their time and insights during data collection. Appreciation is further given to colleagues and academic partners who offered constructive suggestions that helped refine the development of this study. Their support and contributions were invaluable in ensuring the successful completion of this research.

References

[1] Olele, C. N., Abraham, L. N., & Emasealu, H. U. (2015). The Changing Nature of Academic Libraries in the Digital Era: A Focus on Five Higher Education Institutions in Rivers State. *International Journal of Educational Organization and Leadership*, 21(3-4), 13-27. DOI: <https://doi.org/10.18848/2329-1656/cgp/v21i3-4/48498> .

[2] Leonardi, P. M. (2021, January 1). COVID-19 and the New Technologies of Organizing: Digital Exhaust, Digital Footprints, and Artificial Intelligence in the Wake of Remote Work. *Journal of Management Studies*. Blackwell Publishing Ltd. DOI: <https://doi.org/10.1111/joms.12648> .

[3] Belabbes, M. A., Ruthven, I., Moshfeghi, Y., & Rasmussen Pennington, D. (2023). Information Overload: A Concept Analysis. *Journal of Documentation*, 79(1), 144-159. DOI: <https://doi.org/10.1108/JD-06-2021-0118> .

[4] Derks, D., & Bakker, A. B. (2014). Smartphone Use, Work-

Home Interference, and Burnout: A Diary Study on the Role of Recovery. *Applied Psychology*, 63(3), 411-440. DOI: <https://doi.org/10.1111/j.1464-0597.2012.00530.x> .

[5] De Beer, L. T., van der Vaart, L., Escaffi-Schwarz, M., De Witte, H., & Schaufeli, W. B. (2024). Maslach Burnout Inventory – General Survey. *European Journal of Psychological Assessment*, 40(5), 360-375. DOI: <https://doi.org/10.1027/1015-5759/a000797> .

[6] Sokal, L., Trudel, L. E., & Babb, J. (2020). Canadian Teachers' Attitudes Toward Change, Efficacy, and Burnout During the COVID-19 Pandemic. *International Journal of Educational Research Open*, 1. DOI: <https://doi.org/10.1016/j.ijedro.2020.100016> .

[7] Wrzesniewski, A., & Dutton, J. E. (2001). Crafting a job: Revisioning Employees as Active Crafters of their Work. *Academy of Management Review*, 26(2), 179-201. DOI: <https://doi.org/10.5465/AMR.2001.4378011> .

[8] Lopper, E., Horstmann, K. T., & Hoppe, A. (2024). The Approach-Avoidance Job Crafting Scale: Development and validation of a measurement of the hierarchical structure of job crafting. *Applied Psychology*, 73(1), 93-134. DOI: <https://doi.org/10.1111/apps.12466> .

[9] Costantini, A., & Sartori, R. (2018). The Intertwined Relationship Between Job Crafting, Work-Related Positive Emotions, and Work Engagement. Evidence from a Positive Psychology Intervention Study. *The Open Psychology Journal*, 11(1), 210-221. DOI: <https://doi.org/10.2174/1874350101811010210> .

[10] Döring, N., De Moor, K., Fiedler, M., Schoenenberg, K., & Raake, A. (2022). Videoconference Fatigue: A Conceptual Analysis. *International Journal of Environmental Research and Public Health*, 19(4). DOI: <https://doi.org/10.3390/ijerph19042061> .

[11] Goel, R., Game, A., & Sanz Vergel, A. (2023). Attachment and Work Engagement in Virtual Teams: Promoting Collaborative Job Crafting. *Small Group Research*, 54(3), 311-334. DOI: <https://doi.org/10.1177/10464964221121801> .

[12] Grant, A. M., & Parker, S. K. (2009). 7 Redesigning Work Design Theories: The Rise of Relational and Proactive Perspectives. *The Academy of Management Annals*, 3(1), 317-375. DOI: <https://doi.org/10.1080/1941652090304732> .

[13] Alonso, C., Fernández-Salineró, S., & Topa, G. (2019). The Impact of Both Individual and Collaborative Job Crafting on Spanish Teachers' Well-Being. *Education Sciences*, 9(2). DOI: <https://doi.org/10.3390/educsci9020074> .

[14] Zahoor, A., Khan, D., & Fazili, S. B. (2023). Cultivating Well-being of Nurses Through Job Crafting: The Moderating Effect of Job and Personal Resources. *Journal of Health Management*. DOI: <https://doi.org/10.1177/09720634231216024> .

[15] Martínez-Díaz, A., Díaz-Fúnez, P. A., Salvador-Ferrer, C. M., Hernández-Sánchez, B. R., Sánchez-García, J. C., & Mañas-Rodríguez, M. Á. (2023). Mediating Effect of Job Crafting Dimensions on Influence of Burnout at Self-Efficacy and Performance: Revisiting Health-Impairment Process of JD-R Theory in Public Administration. *Frontiers in Psychology*, 14. DOI: <https://doi.org/10.3389/fpsyg.2023.1137012> .

[16] Naqshbandi, M. M., Kabir, I., Ishak, N. A., & Islam, M. Z. (2024). The Future of Work: Work Engagement and Job Performance in the Hybrid Workplace. *Learning Organization*, 31(1), 5-26. DOI: <https://doi.org/10.1108/TLO-08-2022-0097> .

[17] Rudolph, C. W., Katz, I. M., Lavigne, K. N., & Zacher, H. (2017). Job Crafting: A Meta-Analysis of Relationships with Individual Differences, Job Characteristics, and Work Outcomes. *Journal of Vocational Behavior*, 102, 112-138. DOI: <https://doi.org/10.1016/j.jvb.2017.05.008> .

[18] Presbitero, A., & Aruta, J. J. B. R. (2024). Reducing Employee Burnout in the Context of a Global Crisis and Remote Work:

- Focusing on Quality of Leader–Member Exchange, Trust in Leader and Organizational Identification. *Asian Business and Management*, 23(1), 32–54. DOI: <https://doi.org/10.1057/s41291-023-00241-6> .
- [19] Untari, D. W., Suhariadi, F., & Budihardjo, A. (2022). The Adaptive Performance Model of Marines: The Role of Job Demands and Crafting Strategy. *Psymphatic: Jurnal Ilmiah Psikologi*, 9(1), 77–90. DOI: <https://doi.org/10.15575/psy.v9i1.10031> .
- [20] Cheng, J. C., & O-Yang, Y. (2018). Hotel Employee Job Crafting, Burnout, and Satisfaction: The Moderating Role of Perceived Organizational Support. *International Journal of Hospitality Management*, 72, 78–85. DOI: <https://doi.org/10.1016/j.ijhm.2018.01.005> .